## **Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 105925 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY **SMALL ENTITY** TYPE [ (Column 2) OR (Column 1) TOTAL CLAIMS FEE RATE FEE RATE OR BASIC FEE 740.00 BASIC FEE 370.00 **NUMBER EXTRA** FOR NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= minus 20= OR minus 3 =INDEPENDENT CLAIMS X84= X42= $\mathcal{F}\mathcal{G}$ , dOR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 *የ*୬୯ TOTAL OR TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** AFTER **EXTRA AMENDMENT** FEE FEE PAID FOR AMENDMENT X\$18= Total Minus X\$ 9= OR Minus = Independent X84= X42= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE **PAID FOR** AMENDMENT Minus X\$18= X\$ 9= Total OR Minus Independent \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** PAID FOR FEE AMENDMENT FEE Total Minus X\$ 9= X\$18= OR Minus Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.